

Game Dev Service Company

A tech oriented team for your projects!

# What we can do for you



Game Development



Project producing



Unity Engineering



Game design



Software engineering



# Game Development

We have a talented and experienced team of developers working mostly with Unity but also with other engines.



#### **Our Skills**

Algorithmic Optimization

AI Programming

Pathfinding

Character / Camera / Control

**UI** Programming

**ESC Programming** 





Our team makes specific tools and optimizations to address the needs of your project



### **Our Skills**

Renderer Pipeline Optimization

Cinematic Tools

Advanced scene management

Unity tool development

MultiPlayer Management

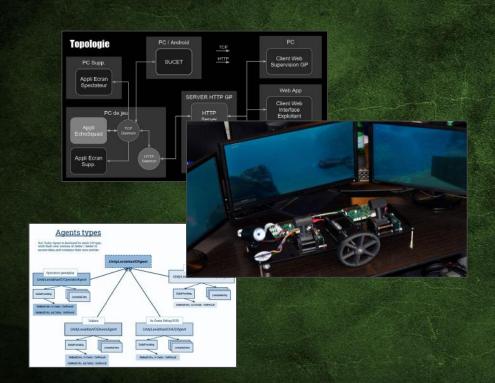
VR and Mobile Programming





### **Software Engineering**

Our skills does not limit to pure Game Development, we have experienced engineers working on very differents domains



#### Our Skills

**Embedded Software** 

**DLL & Service Development** 

**Exotic controllers** 

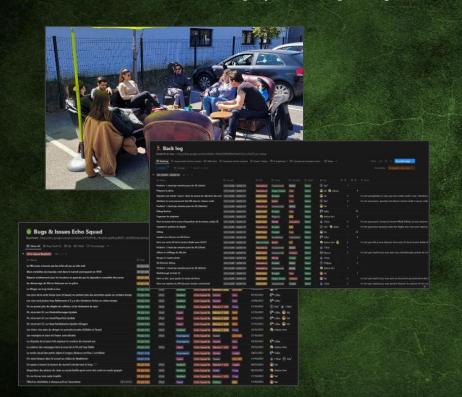
Remote data management

Software architecture





We assist external projects in improving their methodology, efficiency and quality managment.



### **Our Skills**

Planning & Producing

Agile / Scrum methodology

QA management

Knowledge management

Resource optimization





# **Game Design**

We have worked on the design of many games from board games to ubisoft AAA. We build game projects from concept to prototype to playtests.



### **Our Skills**

Game concept

User research

Prototyping

Level Design

PlayTest managment

Documentation



### Talents for hire

As the main developments around our Echo Squad game is now behind us, we have some very talented people available to work on your projects.

#### **Common experience**

**Echo Squad** was a very ambitious and complex project mixing engineering, hardware management, engine programming and game play programming.

That's why every member of our team is now able to manage **complex and varied environment** with ease.

As side projects, we also worked on VR, mobile and webApp projects.

### **Producing efficiency**

Moreover we have a fine and efficient internal producing workflow. We can handle projects with control and transparency making it easy to integrate in your projects.

Everybody at GearProd understands the importance of methodology for efficiency and will easily adapt to the one used in your organisation.



### What we have done before



**EchoSquad** is a live action immersive game.

In a full sized room where everything is functional, the players crew pilots a submarine into the abyss.

They evolves and interact with a 3D realistic world, because they are inside a **Video Game**.

**Watch our Trailer** 



## What we have done before

Our team members have worked on some mainstream titles...

Wii

... and we have also done:

Mobile Apps



**VR** Apps



**Board Games** 



